

2014 KLONDIKE DERBY

DEAR SCOUTER:

WE ARE LOOKING FORWARD TO YOUR UNIT'S PARTICIPATION IN THE 2014 KLONDIKE DERBY, TO BE HELD ON SATURDAY, **January 18th**. THIS YEAR'S DERBY AGAIN PROMISES TO BE A THRILLING EXPERIENCE FOR ALL OF YOUR SCOUTS.

WE URGE YOU TO GET YOUR PATROLS STARTED ON THEIR PATROL SLEDS AND SCOUTING SKILLS FOR THIS EVENT, WHICH WE FEEL SURE THAT EACH SCOUT WILL LONG REMEMBER. **ALL WEBELOS (I & II) ARE HEARTILY INVITED TO THIS KLONDIKE**, BUT IT WOULD BE BETTER IF THEY COMPETED WITH A BOY SCOUT PATROL SO THEY'LL HAVE SO MUCH FUN THEY'LL DEMAND TO JOIN THAT TROOP.

THE KITTAN DISTRICT KLONDIKE DERBY WILL BE HELD AT **CAMP LOUD THUNDER**, JUST PAST ANDALUSIA ON HIGHWAY 92 IN ILLINOIS (SEE THE ATTACHED ROAD MAP). THE KLONDIKE WILL BEGIN WITH CHECK-IN BETWEEN **8:30 AND 9:00 A.M. SATURDAY, January 18th**. THE RESERVATION FEE IS JUST **\$7.00** PER PERSON, FOR BOTH SCOUTS AND SCOUTERS, AS WELL AS WEBELOS. THE FEE COVERS THE COST OF PATCHES, RIBBONS, PROGRAM SUPPLIES, LUNCH, EVENT INSURANCE, ETC. RIBBONS AND PATCHES WILL HOPEFULLY BE PASSED OUT LATER THAT DAY, OR AT ROUNDTABLE IN FEBRUARY.

BE SURE YOU FILL OUT AND RETURN THE INITIAL RESERVATION SHEET (PAGE 6 IN THIS PACKET) ALONG WITH YOUR REGISTRATION FEE, BY **JANUARY 16, 2014**. **YOU MUST REGISTER IN ADVANCE**. SEND THEM BOTH TO:

KITTAN KLONDIKE DERBY
C/O ILLOWA COUNCIL, BSA
4412 N. Brady St.
Davenport, IOWA 52806

YOURS IN SCOUTING,

TOM ERVIN & RICHARD HINTZ
CO-CHAIRMEN

REMEMBER-YOU MUST REGISTER & PAY YOUR FEES ON OR BEFORE **JANUARY 16, 2014**.

KLONDIKE INFORMATION

LEADERSHIP - ONE (OR MORE) ADULT LEADERS MUST ACCOMPANY THE TROOP TO THE DERBY. EACH PATROL SHOULD BE ACCOMPANIED BY A PATROL DAD. POINTS WILL BE AWARDED TO A PATROL WHO HAS A PATROL DAD. ONE PATROL DAD CANNOT SERVE MORE THAN ONE PATROL.

ENTERING CAMP - THE RANGER WILL HAVE PLOWED AND ROCKED THE HILL INTO THE CAMP, BUT IF EVERYONE HAS CITY TIRES ON THEIR CAR AND HAULS A HUGE TRAILER, THE HILL WILL BECOME SLICK AND CLIMBING THE HILL CAN BECOME CHALLENGING.

PARKING - ALL VEHICLES WILL BE PARKED AT THE CAMP PARKING LOT, JUST PAST THE RANGER'S HOUSE. PLEASE NOTE THAT THE KLONDIKE HEADQUARTERS IS IN DINING HALL.

FIRST AID - WILL BE PROVIDED IN THE HEADQUARTERS AREA AT DINING HALL. UNIT LEADERS MUST REPORT ALL INJURIES AND ILLNESSES.

CHECK-IN - WILL BE HELD BETWEEN 8:30 AND 9:00 A.M. UNIT LEADERS WILL CHECK-IN THEIR UNITS AT DERBY HEADQUARTERS (DINING HALL). REGISTRATION AND FEE MUST BE PREPAID BY JANUARY 16th. THE FEE IS JUST **\$7.00** PER PERSON. THIS FEE COVERS THE COST OF PATCHES, RIBBONS, PROGRAM SUPPLIES, LUNCH, EVENT INSURANCE, ETC.

LUNCH - A HEARTY, WARM, COOKED LUNCH WILL BE PROVIDED.

BE PREPARED - BE CLOTHED FOR A RUGGED WINTER EVENT. IN ADDITION TO REGULAR WINTER TIME OUTDOOR CLOTHING, WEAR: OVERSHOES, WARM SOCKS, CAP WITH EAR FLAPS, AND GLOVES OR MITTENS. NO ONE WILL BE ALLOWED ONTO THE COURSE WITHOUT PROPER WINTER GEAR, e.g. ANYONE WEARING TENNIS SHOES WILL NOT BE ALLOWED TO PARTICIPATE. SCOUTS WITH COLDS, SORE THROATS OR JUST RECOVERING FROM AN ILLNESS SHOULD STAY HOME.

SLED TEAMS - A TROOP MAY ENTER AS MANY SLED TEAMS AS DESIRED, ACCORDING TO THE FOLLOWING GUIDELINES:

1. EQUAL NUMBERS BY RANK ON EACH TEAM. DON'T LOAD ALL THE OLDER BOYS ONTO A SINGLE 'SUPER' TEAM (this will be closely watched). THE EVENTS ARE SET UP SO THAT ALL MEMBERS OF THE PATROL/TEAM WILL BE ABLE TO COMPETE. THE MAXIMUM PER PATROL IS EIGHT (8).
2. THE PATROL SLED MUST BE LARGE ENOUGH TO CARRY ONE BOY AND THE PATROL EQUIPMENT. IT MUST BE STURDY ENOUGH TO COVER AT LEAST THREE MILES OF ROUGH COUNTRY. A PATROL/TEAM SHOULD CONSIDER PLACING ITS SUPPLIES INTO A BACKPACK, AND LASHING THE PACK TO THE SLED. (SEE ATTACHED DIAGRAM OF SLED)
3. A TOWING BRIDLE MUST BE ATTACHED TO EACH SLED.
4. IN YEARS OF LOW OR NO SNOW, SOME PATROLS HAVE INSTALLED WHEELS ON THE REAR OF THEIR SLED. IT TAKES SOME ENGINEERING BUT THEY WORK WELL, WHEN SKIS FAIL.

5. A CONVENIENT DESIGN OF AN ARCTIC SLED IS ATTACHED TO THIS PACKET, AS AN EXAMPLE OF ONE DESIGN YOU MIGHT USE. ALL SLEDS MUST DISPLAY THE TROOP NUMBER AND KLONDIKE PATROL/TEAM NAME.

SCOUTING SKILLS - NEEDED FOR THE KLONDIKE COURSE INCLUDE: KNOTS, ICE RESCUE, WINTER FIRST AID, TWO MAN SAWING, FIRE BUILDING, SHELTER CONSTRUCTION, NATURE IDENTIFICATION AND EMERGENCY SURVIVAL SKILLS.

PATROL TEAMWORK. READ EACH STATION DESCRIPTION IN THIS PACKET FOR SPECIFICS.

KLONDIKE PATROL EQUIPMENT LIST (PATROLS MUST HAVE THE FOLLOWING:)

1. SLED WITH ATTACHED TOWING BRIDLE, AND SLED SHOULD BE MARKED WITH PATROL NAME AND TROOP NUMBER. (SEE ATTACHED DIAGRAM OF SLED)
2. SIX (6) ROPES (THREE STRAND), AT LEAST SIX (6) FEET LONG EACH. (IF YOU CAN, AVOID PLASTIC ROPE, BECAUSE IN COLD WEATHER THE PLASTIC BECOMES TOO STIFF TO BE OF USE)
3. BOY SCOUT HANDBOOK (B.S.H.B.) AND THE BOY SCOUT FIELDBOOK (B.S.F.B.).
4. A WORKING WRIST WATCH THAT HAS "HANDS" TO TELL THE TIME (ANALOG)
5. BUNDLE OF THINLY SPLIT FIREWOOD, TINDER, & A BSA HOT SPARK KIT.
6. PENCIL, NOTEBOOK, POCKET KNIFE.
7. PATROL FLAG OR BANNER (MADE BY THE PATROL).
8. PATROL ROSTER: NAMES AND RANKS OF BOYS IN PATROL ON DERBY DAY
9. TWO BLANKETS
10. PATROL DAD(S).
11. SCOUTS DRESSED PROPERLY FOR THE WEATHER.
12. SOME WAY TO KEEP ALL THE ABOVE EQUIPMENT ON THE SLED. (POSSIBLY AN OLD BACKPACK?)
13. THE KLONDIKE COMMITTEE WILL PROVIDE THE TWO MAN SAWS FOR YOU.

EACH SCOUT EQUIPMENT LIST (EACH SCOUT MUST HAVE THE FOLLOWING:)

1. SCOUT NECKERCHIEF, SCARF, OR OTHER FACE PROTECTION.
2. WARM CLOTHING.
3. EXTRA PAIR DRY SOCKS.
4. PROPER WINTER FOOTWEAR
5. OPTIONAL - A CANDY BAR IS A GOOD QUICK ENERGY ITEM TO HAVE ALONG.

KLONDIKE DERBY STATIONS

#1 ANCHORAGE: THIS STATION WILL BE THE START AND FINISH POINT OF YOUR LONG HARD JOURNEY THROUGH THE KLONDIKE. LINE-UP YOUR PATROL AND YOUR EQUIPMENT FOR INSPECTION. POINTS FOR ALL YOUR PATROL AND BOY EQUIPMENT WILL BE AWARDED HERE.

#2 SKAGWAY: AT THIS STATION YOU DISCOVER THAT A PROSPECTOR HAS FROSTBITE AND IS POSSIBLY ENTERING INTO HYPOTHERMIA. DESCRIBE WHAT FROSTBITE AND HYPOTHERMIA ARE, THE SYMPTOMS OF EACH, AND THE FIRST AID FOR EACH. FINALLY, DEMONSTRATE THE USE OF A FOUR-HAND SEAT CARRY TO MOVE THE PROSPECTOR 25 YARDS TO YOUR SLED FOR FURTHER EVACUATION/TRANSPORTATION.

#3 FAIRBANKS: YOUR PATROL PASSES A LOGGING CAMP AND DECIDES TO STOP AND ENTER A LOG CUTTING CONTEST THAT IS TAKING PLACE AT THE CAMP. TEAMWORK AND SPEED WITH THE TWO-MAN SAW ARE IMPORTANT.

#4 JUNEAU: THERE'S DEEP SNOW AHEAD AND YOUR PATROL CAN'T AVOID IT. USE THE GIANT SKIS TO SAVE THE DAY. TEAMWORK IS A MUST!!

#5 KETCHIKAN: (OLD MAN'S REST) WHILE THE PATROL WORKS IN JUNEAU, THE PATROL DAD WILL SIGN-IN AT KETCHIKAN (LOCATED IN THE DINING HALL), AND POINTS WILL BE AWARDED TO THE PATROL FOR THEIR PATROL DAD AND THEIR BOY MADE PATROL FLAG/BANNER. THE PATROL DAD MUST BE 18 YEARS OF AGE OR OLDER, AND CAN SERVE ONLY ONE KLONDIKE PATROL.

#6 SITKA: STOP YOUR SLED IN THIS AREA AND TAKE A SHORT NATURE HIKE. OBSERVE THE WINTER WILDLIFE, TREES, AND THE PHYSICAL ENVIRONMENT OF THE AREA. USING THE SCOUT HANDBOOK, AND THE BOY SCOUT FIELD BOOK, YOU WILL BE ASKED TO IDENTIFY WILDLIFE, SIGNS OF WILDLIFE, TREES, AND ROCKS NATIVE TO THIS AREA. BE PREPARED!

#7 POINT BARROW: YOUR COMPASS HAS BEEN BROKEN WHEN YOUR SLED OVER-TURNED. IT IS POSSIBLE TO FIND COMPASS DIRECTIONS FAIRLY ACCURATELY WITHOUT THE USE OF A COMPASS. AT THIS STATION, DEMONSTRATE OR DESCRIBE HOW TO FIND COMPASS DIRECTIONS BY: THE NORTH STAR METHOD, THE SHADOWLESS STICK METHOD, AND THE WRIST WATCH METHOD (YOU'LL FIND THESE TECHNIQUES LISTED IN YOUR BOY SCOUT HANDBOOK UNDER "COMPASS").

#8 VALDEZ: AN ICE JAM BREAKS ON THE KLONDIKE RIVER AND A FIVE FOOT WALL OF WATER IS HEADING TOWARDS YOUR PATROL. YOU HAVE FIVE MINUTES TO GET YOUR PATROL FIVE FEET ABOVE THE GROUND TO SAVE YOURSELVES FROM THE FLASH FLOOD.

#9 KODIAK: YOU HAVE ARRIVED AT THE START OF THE **IDITAROD TRAIL** SLED RACE. YOUR PATROL MUST WORK TOGETHER TO COVER THE COURSE AS QUICKLY AS POSSIBLE. ONE BOY MUST RIDE IN THE SLED DURING THE RACE. THE RACE WILL BE TIMED AND THE TIME WILL BE POSTED TO MARK YOUR ACHIEVEMENT. THREE TEAMS WILL RACE AT A TIME IN 15 MINUTE INTERVALS. ALONG THE TRAIL THE TEAM WILL ENCOUNTER THE PROBLEMS AT **POLAR COVE** AND **ATTU** AS DESCRIBED BELOW. TO COMPLETE THE RACE, BE SURE TO VISIT ARCTIC CIRCLE AS WELL. YOUR PATROL CARD WILL BE PUNCHED AT EACH OF THE NEXT 3 STATIONS.

POLAR COVE: THE DOGS HAVE BROKEN AWAY FROM A SLED, LEAVING THE SLED AND A BOY STRANDED ON THE ICE. YOUR PATROL MUST TIE THEIR SIX ROPES TOGETHER USING SHEET BENDS, ADDING A LOOP ON ONE END, TIED WITH A BOWLINE. ONE SCOUT WILL COIL THE ROPE AND THROW THE BOWLINE END TO THE BOY ON THE STRANDED SLED. THEN THE PATROL WILL FOR SURE, PULL THE STRANDED BOY (AND HOPEFULLY THE SLED) TO SAFETY. YOUR PATROL CARD WILL BE PUNCHED WHEN YOU'VE FINISHED AT THIS STATION.

ATTU: IN ORDER TO DRY OUT AND WARM THE BOY RESCUED FROM THE ICE OF POLAR COVE, YOUR PATROL MUST BUILD A WINDBREAK AND START A SMALL FIRE. USING NATURAL OR PREPARED TINDER AND A **BSA HOT SPARK KIT**, START A FIRE. WHILE TWO SCOUTS ARE BUILDING THE FIRE THE REST OF THE TEAM WILL CONSTRUCT A QUICK EMERGENCY WINDBREAK ON THE WINDWARD SIDE OF THE FIRE, TO SHELTER THE COLD BOY AND THE FIRE. (NO: MATCHES, LIGHTERS, VOLATILE OR FLAMMABLE LIQUIDS, CHEMICALLY TREATED WOOD OR TINDER WILL BE ALLOWED.) UNTIL THE FIRE PIT IS CLEANED UP, YOU WILL NOT BE ALLOWED TO GO TO THE NEXT STATION. YOUR PATROL CARD WILL BE PUNCHED WHEN YOU'VE FINISHED AT THIS STATION.

YUKON PEAK: THIS IS THE FARTHEST POINT OF THE SLED RACE, WHERE YOU MUST GO AND CHECK-IN TO BE SURE THAT YOU COMPLETED THE WHOLE RACE CIRCUIT. YOUR PATROL CARD WILL BE PUNCHED WHEN YOU'VE REACHED THIS STATION. FROM YUKON PEAK, CONTINUE ALONG THE RACE TRAIL WHICH WILL BRING YOU BACK TO THE STARTING POINT OF THE RACE, WHERE YOU MUST MAKE SURE YOUR TIME IS RECORDED AND SHOW TO THE OFFICIAL YOUR PUNCHED CARD INDICATING YOU FOLLOWED THE TRAIL AND COMPLETED THE TWO HAZARDS, PLUS THE FAR POINT-YUKON PEAK, (3 PUNCHES TOTAL).

#10 ANCHORAGE PATROL LEADERS, RETURN YOUR PATROL'S COMPLETED SCORE SHEET TO THE HEADQUARTERS. HAVE YOUR PATROL MOVE THE SLED AND GEAR TO WHERE YOUR LEADER ASKED YOU TO TAKE IT TO BE LOADED FOR THE TRIP HOME.

#11 SOUR DOUGH CAFE' HERE, FINALLY, IS LUNCH. DON'T BE A LITTERBUG! REMEMBER TO SAY, "PLEASE!" AND "THANK-YOU!", TO THE KLONDIKE COOKING CREW.

#12 PAY DIRT PACK UP, LOAD UP, LEAVE NOTHING BEHIND, ENJOY SCOUTING, AND WE'LL SEE YOU NEXT TIME. BE SURE TO THANK THE ADULTS WHO CAME WITH YOU.

TOM ERVIN & RICHARD HINTZ, CO-CHAIRMEN
2014 KITTAN DISTRICT KLONDIKE DERBY

2014 KLONDIKE DERBY

DEAR SCOUTMASTER:

PLEASE COMPLETE THIS REGISTRATION FORM AND RETURN IT WITH THE APPROPRIATE FEES TO THE SCOUT OFFICE **ON OR BEFORE THURSDAY, JANUARY 16, 2014.**

JANUARY 16th, IS JUST TWO DAYS BEFORE THE KLONDIKE WEEKEND. SURELY YOU'LL KNOW BY THEN IF YOUR TROOP IS GOING TO BE ABLE TO COME.

YOU CAN NOT REGISTER AFTER January 16th.

AGAIN, FEES MUST BE PAID ON OR BEFORE January 16th.

PLEASE REGISTER EARLY. (IT HELPS US BETTER PLAN THE DAY)

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"USE THIS TO REGISTER YOUR UNIT"

TROOP # _____ WILL HAVE AN ATTENDANCE OF _____ SCOUTS AND _____ SCOUTERS (Adults) AT THE 2014 KITTAN KLONDIKE DERBY. ENCLOSED IS \$7.00 PER PERSON, IN A CHECK PAYABLE TO THE ILLOWA COUNCIL, BSA, (WITH YOUR TROOP NUMBER CLEARLY MARKED ON THE CHECK). PLEASE RETURN THE FEE AND THIS FORM TO:

KITTAN KLONDIKE DERBY
C/O ILLOWA COUNCIL, BSA
4412 N. Brady St.
Davenport, IOWA 52806

Signature of unit leader

***Account Number: 1-101-6801-20**

Diagram of Klondike Sled

GOES HERE

NEW Road Map to LTSR

GOES HERE